

Mariara Stoica

A formidable dwarven woman dressed in the dark grey surcoat of the Order of Golmongarion

VITALS

Species	Dwarf	Gender	Female	Social Status	SS4 - Middle	Power	6
Height	118 cm	Weight	43 kg	Age	66 yrs / (11LC)	Experience	4
Title	Errant (Knight)	Faction	Order of Golmongarion	Type	Knightly Order	Rank	3
Personality Traits	Stalwart	Forceful	Guileless	Simple			

STATS & ATTRIBUTES

		INTENSITY	13	ADAPTABILITY	10	STABILITY	14
PHYSICAL	16	STRENGTH	17	AGILITY	12	VITALITY	18
MENTAL	12	INTELLIGENCE	10	ALERTNESS	12	WILL	13
SOCIAL	9	CONFIDENCE	12	CUNNING	6	CONVICTION	10

DERIVATIVES & RECOVERY

HEALTH	19	STAMINA	27	CONCENT	14	COMPOSE	12	RESOLVE	4
Rec Health	0	Rec Stamina	0	Rec Concentration	0	Rec Composure	0	Rec Resolve	0

RESISTANCES

Res Afraid	0	Res Confused	0	Res Depressed	0	Res Disease	0	Res Enraged	0
Res Exhausted	0	Res Humiliated	0	Res Magic	0	Res Toxin	0	Res Unconscious	0

MOVEMENT

Bulk Carried	≤32	48	64	80	96	112	128	144	160	176	192	208	224
Bulk Factor	0	1	2	3	4	5	6	7	8	9	10	11	12
Base Move (h/t)	6	5	4	3	2	1	0	0	0	0	0	0	0
Sprint Move (h/t)	12	10	8	6	4	2	0	0	0	0	0	0	0
Travel Move (km/d)	21	17.5	14	10.5	7	3.5	0	0	0	0	0	0	0

PERKS

Mental Mapping	Night Vision	Bilingual	Anchor	Whirlwind	Counterstrike
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SKILL FIELD MASTERY

APPRENTICE: Adventuring	APPRENTICE: Arts	APPRENTICE: Athleticism	MIDDLE AGED: Basic
MASTER: Combat - Defensive	MASTER: Combat - Offensive	MASTER: Construction	APPRENTICE: Farming
COMPANION: Industry	APPRENTICE: Outdoors	APPRENTICE: Trades	APPRENTICE: Transport - Land

ARMOUR	PRO	DODGE (RANGE)		DODGE (MELEE)		ARMOUR	PRO	DODGE (RANGE)		DODGE (MELEE)	
		Snap	Ready	Fast	Strong			Snap	Ready	Fast	Strong
Fine Plate Armour+	7	9	9	13	15	Unarmoured (untrained)	1	3	3	4	5
WEAPONS	ATTACK		DAMAGE		EFFECT		BLOCK (RANGE)		BLOCK (MELEE)		
	Fast	Strong	Fast	Strong	Fast	Strong	Snap	Ready	Fast	Strong	
Defender's Axe* (2H)	17	20	3d6+3	2d8+5	Slam				17	18	
Battle Axe (1H) (blessed)	17	18	1d12+5	2d8+3					17	18	
Hand Axe (1H) (blessed)	17	15	2d3+4	1d8+4					16	14	
RANGED	ATTACK		DAMAGE		EFFECT		RANGE (MIN)		RANGE (MAX)		
	Snap	Ready	Snap	Ready	Snap	Ready	Snap	Ready	Snap	Ready	
Hand Axe (Th) (blessed)	16	16	1d6+3	2d4+4			2	3	16	32	

COMBAT BONUSES

Protection	1	Dodge	0	Block	0	Melee Damage	2	Ranged Damage	1
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SKILLS

SKILL NAME	SPEC / NOTES	REF	PTS	SKILL	SKILL NAME	SPEC / NOTES	REF	PTS	SKILL
Carpentry		Phys (-2)	4	17	Teamster	*Farming	Phys (-3)	5	17
Cartography		Ment (-2)	5	14	Theology		Ment (-3)	3	11
Climbing	(-Bulk Fact)	Phys (-4)	6	17	Writing		Soci (-3)	6	11
Equip		Phys (-4)	6	17	Artist	Drawing	Soci (-3)	6	11
Foraging	*Farming	Phys (-2)	1	14	Game	Draughts	Stab (-2)	6	17
Forestry		Phys (-2)	1	14	Heavy Armour	Plate	Phys (-3)	5	17
Geography		Ment (-2)	5	14	Language	Tuloszian	Soci (-3)	7	12
Hunting		Stab (-2)	4	15	Language	Comerta	Soci (-3)	7	12
Literature		Ment (-2)	3	12	Riding	Horse (*Farming)	Stab (-2)	2	13
Masonry		Phys (-2)	4	17	Signals	Gesture	Ment (-3)	4	12
Mathematics		Ment (-4)	10	17	Small Weapon	Hand Axe (1H)	Phys (-3)	4	16
Mining		Stab (-2)	3	14	Sport	Stickball (-Bulk Fact)	Intn (-2)	6	16
Potter/Glazier		Stab (-1)	5	17	Thrown Weapon	Hand Axe (Th)	Phys (-3)	3	15
Search		Adpt (-2)	4	11	Two-Hand Weapon	War Axe (2H)	Phys (-3)	6	18
Strategy		Stab (-3)	7	17	Weapon	Battle Axe (1H)	Phys (-3)	5	17
Tactics		Intn (-3)	7	16					

PERSONAL EQUIPMENT						TOTAL BULK:	3
Item	Bulk	Item	Bulk	Item	Bulk	Item	Bulk
Identification & Papers	0	Clothes - Order uniform	1	Boots - Rugged	1	Belt Pouch	1
Banner of Golmongarion	0	Loop of Vehira - Dileniu	0	Basic Pomander	0	Red Coal Sublimate (5)*	0

WEAPONS & ARMOUR						TOTAL BULK:	39
Item	Bulk	Item	Bulk	Item	Bulk	Item	Bulk
Plate Armour	24	Defender's Axe (blessed)	6	Battle Axe (blessed)	5	Hand Axe (blessed)	2
Hand Axe (blessed)	2						

POTION BELT						TOTAL BULK:	4
Potion	Bulk	Potion	Bulk	Potion	Bulk	Potion	Bulk
Restore Health 4d8	1	Restore Health 4d8	1	Restore Health 3d6	1	Restore Health 3d6	1

SCROLL TUBES						TOTAL BULK:	2
Scroll	Bulk	Scroll	Bulk	Scroll	Bulk	Scroll	Bulk
Scroll of Unburden (24)	1	Scroll of Jump (24)	1				

BACKPACK						TOTAL BULK:	20
Item	Bulk	Item	Bulk	Item	Bulk	Item	Bulk
Clothes - simple (civilian)	1	Adventure Gear	10	Travel Rations (5 days)	5	Canteen	2
Climbing Gear	7	Prayer book Songs of St Zakari	2				

MONEY BELT					TOTAL BULK:	0
	Platinum (x \$100)	Gold (x \$10)	Silver (x \$1)	Copper (x \$0.1)	Value	Bulk
Coins (x1)	5	5	14		564	0.24
Ingots (x50)		1		n/a	500	0.25
Value	500	550	14	0	1064	

NOTES

Identity papers: Mariara Stoica
 Residency papers: Shalesbridge, Tulosz
 Faction ID: Knight - Order of Golmongarion (Errant)
 Travel Visa: Fort Stalwart, Bulostioi, Dileniu regions
 sponsored by the Order of Golmongarion
 Travel Papers: Road & Bridge passage, Dileniu & Bulostioi

Defender's Axe: (blessed)
 War Axe grants +1 Block Strong, +1 Block Fast
 All axes (hand axes, battle axe and Defender's Axe)
 Blessed: +25% damage versus undead and infernals
 Fine Plate Armour +1 Dodge Fast, +1 Dodge Strong

Pomander aromatic:
 Red Coal Sublimate: roll 21C using Stability to regain 1d3 Health

Blessing of Golmongarion: 1/day roll Farming field with Resolve
 +1 to all damage rolls, cannot use or be saved by Lifebind

Warhorse
 Horse banded armour
 Riding Gear
 Saddle Bags
 Horse Feed (5 days)