

Irina Vulpu

A canis woman with the intense demeanor and taut physicality of a professional soldier

VITALS							
Species	Canis	Gender	Female	Social Status	SS3 - Lower Middle	Power	5
Height	155 cm	Weight	62 kg	Age	22 yrs / (11LC)	Experience	0
Title	Mercenary (Corporal)	Faction	Order of the Flaming Sword	Type	Private Militia	Rank	3
Personality Traits	Prepared		Athletic		Independent		Capricious

STATS & ATTRIBUTES							
		INTENSITY	13	ADAPTABILITY	14	STABILITY	9
PHYSICAL	13	STRENGTH	15	AGILITY	13	VITALITY	11
MENTAL	10	INTELLIGENCE	11	ALERTNESS	11	WILL	9
SOCIAL	12	CONFIDENCE	13	CUNNING	17	CONVICTION	7

DERIVATIVES & RECOVERY									
HEALTH	12	STAMINA	19	CONCENT	10	COMPOSE	13	RESOLVE	4
Rec Health	0	Rec Stamina	0	Rec Concentration	0	Rec Composure	0	Rec Resolve	0

RESISTANCES									
Res Afraid	0	Res Confused	0	Res Depressed	0	Res Disease	0	Res Enraged	0
Res Exhausted	0	Res Humiliated	0	Res Magic	0	Res Toxin	0	Res Unconscious	0

MOVEMENT													
Bulk Carried	≤26	39	52	65	78	91	104	117	130	143	156	169	182
Bulk Factor	0	1	2	3	4	5	6	7	8	9	10	11	12
Base Move (h/t)	9	8	7	6	5	4	3	2	1	0	0	0	0
Sprint Move (h/t)	18	16	14	12	10	8	6	4	2	0	0	0	0
Travel Move (km/d)	31.5	28	24.5	21	17.5	14	10.5	7	3.5	0	0	0	0

PERKS					
Olfactory sense	Night Vision	Bilingual	Moving Fire	Technical Shot	

SKILL FIELD MASTERY			
COMPANION: Adventuring	COMPANION: Athleticism	MIDDLE AGED: Basic	COMPANION: Combat - Ambush
MASTER: Combat - Ranged	APPRENTICE: Construction	COMPANION: Investigation	APPRENTICE: Transport - Sea

ARMOUR	PRO	DODGE (RANGE)		DODGE (MELEE)		ARMOUR	PRO	DODGE (RANGE)		DODGE (MELEE)	
		Snap	Ready	Fast	Strong			Snap	Ready	Fast	Strong
Hide Armour	3	17	17	18	19	Unarmoured (untrained)	1	5	5	6	7
WEAPONS	ATTACK		DAMAGE		EFFECT		BLOCK (RANGE)		BLOCK (MELEE)		
	Fast	Strong	Fast	Strong	Fast	Strong	Snap	Ready	Fast	Strong	
Hand Axe (1H) (silver)	19	17	2d3+2	1d8+2					18	16	
RANGED	ATTACK		DAMAGE		EFFECT		RANGE (MIN)		RANGE (MAX)		
	Snap	Ready	Snap	Ready	Snap	Ready	Snap	Ready	Snap	Ready	
Short Bow of Striking	20	17	2d3+6	2d8+4			3	4	36	90	
Hand Axe (Th) (silver)	17	17	1d6+3	2d4+4			2	3	13	26	
COMBAT BONUSES											
Protection	1	Dodge	0	Block	0	Melee Damage	0	Ranged Damage	2		

SKILLS									
SKILL NAME	SPEC/NOTES	REF	PTS	SKILL	SKILL NAME	SPEC/NOTES	REF	PTS	SKILL
Carpentry		Phys (-2)	2	12	Swimming		Phys (-2)	3	13
Climbing		Phys (-4)	6	14	Tailing		Soci (-2)	4	13
Distance Running		Phys (-2)	3	13	Traps		Adpt (-3)	4	14*
Equip		Phys (-4)	5	13*	Language	Tuloszian	Soci (-3)	9	17
Fishing		Soci (-1)	4	14	Language	Comerta	Soci (-3)	9	17
Foraging		Phys (-2)	5	15	Light Armour	Hide	Phys (-3)	9	18*
Interrogation		Intn (-2)	4	14	Ranged Weapon	Short Bow (Rng)	Adpt (-3)	8	18*
Intimidation		Intn (-2)	1	11	Riding	Horse	Stab (-2)	5	11
Law		Intn (-4)	5	13	Signals	Gesture	Ment (-3)	10	16*
Meteorology		Ment (-3)	7	13	Small Weapon	Hand Axe (1H)	Phys (-3)	9	18*
Search		Adpt (-2)	3	14	Sport	Handball	Intn (-2)	4	14*
Sneaking		Adpt (-4)	5	14*	Throwing	Medium Object (Th)	Adpt (-3)	7	17*
Snipe		Adpt (-4)	4	13*	Thrown Weapon	Hand Axe (Th)	Phys (-3)	7	16*
Streetwise		Soci (-2)	4	13					

PERSONAL EQUIPMENT						TOTAL BULK:	3
Item	Bulk	Item	Bulk	Item	Bulk	Item	Bulk
Identification & Papers	0	Clothes - Order uniform	1	Boots - Rugged	1	Belt Pouch	1
Order of Flaming Sword Flag	0	Amulet of Scilisanthes	0	Loop of Vehira - Dileniu	0	Basic Pomander	0
Red Coal Sublimate (5)*	0						

WEAPONS & ARMOUR						TOTAL BULK:	15
Item	Bulk	Item	Bulk	Item	Bulk	Item	Bulk
Hide Armour	6	Hand Axe (silver)	2	Hand Axe (silver)	2	Hand Axe (silver)	2
Short Bow of Striking*	3						

QUIVER						TOTAL BULK:	2
Ammo	Bulk	Ammo	Bulk	Ammo	Bulk	Ammo	Bulk
Arrows (silver) (12)	2	Arrows (silver) (12)	2				

POTION BELT						TOTAL BULK:	4
Potion	Bulk	Potion	Bulk	Potion	Bulk	Potion	Bulk
Restore Health 4d8	1	Restore Health 4d8	1	Restore Health 4d8	1	Potion of Speed (24)	1

SCROLL TUBES						TOTAL BULK:	2
Scroll	Bulk	Scroll	Bulk	Scroll	Bulk	Scroll	Bulk
Scroll of Buff (24)	1	Scroll of Wound (24)	1				

BACKPACK						TOTAL BULK:	20
Item	Bulk	Item	Bulk	Item	Bulk	Item	Bulk
Clothes - simple (civilian)	1	Adventure Gear	10	Travel Rations (5 days)	5	Canteen	2
Climbing Gear	7	Traps Kit	3	Shackles	2		

MONEY BELT					TOTAL BULK:	0
	Platinum (x \$100)	Gold (x \$10)	Silver (x \$1)	Copper (x \$0.1)	Value	Bulk
Coins (x1)	8	11	29		939	0.48
Ingots (x50)				n/a	0	0
Value	800	110	29	0	939	

NOTES

Identity papers: Irina Vulpu
 Residency papers: Dileniu, Tulosz
 Faction ID: Corporal - Order of the Flaming Sword (Mercenary)
 Travel Papers: Road & Bridge passage, Dileniu & Bulostioi

Blessing of Scilisanthes: 1/day roll any Combat* field with Resolve

Short Bow of Striking: +1 Snap Damage
 Silver arrows: count as magical for striking undead or infernals
 Silver hand axes: count as magical for striking undead or infernals

Pomander aromatic:
 Red Coal Sublimate: roll 21C using Stability to regain 1d3 Health

Benefactor: Major Magda Braelu
 Senior officer of the Order of the Flaming Sword in Dileniu
 Ally: Crina Dasclu - a close childhood friend. Joined Order together
 Currently stationed in Cosutanu

Riding Horse
 Riding Gear
 Saddle Bags
 Horse Feed (5 days)